GOOD NEWS CLUB AGENDA - David #5

"A Friend and an Enemy" 1 Samuel 18:1-16, 29-30; 19:1-12, 18; 20

MAIN TRUTH: GOD WANTS YOU TO LOVE OTHERS UNSELFISHLY.

-Q- Perhaps you could use this Main Truth to set the tone for your club.

SUGGESTED THINGS TO DO AS THE CHILDREN ARRIVE:

- *Greet the children; take attendance, listen to previous week's memory verse. Nametags on seats.
- 1. OPTION ONE: Challenge the children with one or two of these riddles:
 - a. What has many keys but can't open any doors? (A piano)
 - b. How do lumberjacks know how many trees they've cut down? (They keep a log)
- 2. OPTION TWO: Play a brief review game. Skittles are ideal as an incentive.
 - a. What enemy army was gathering to fight Israel? (The Philistines.)
 - b. How was Goliath different from most men? (He was a giant; nine feet tall.)
 - c. What did David say about Goliath's threats? ("Who is this Philistine that thinks he can stand up against the armies of the living God?")
 - d. Why was David able to conquer this mighty giant? (He trusted God to give him the victory.)

SONG OF YOUR CHOICE: (2 minutes)	
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*Sing through the song while the children listen, explain the words and meaning, then have the children stand and sing with you.

PRAYER: (3 minutes) Use Pattern for Prayer Visuals in Teacher/Helper Packet

- Prayer song ("Thank you Lord" which is in Teacher/Helper Packet)
- 2. Lead the children in "Thank You prayers" and "Please prayers."

MEMORY VERSE: (7 minutes) **John 13:34** – "A new commandment I give unto you, That ye love one another; as I have loved you, that ye also love one another."

Read the verse from the visual, read the verse from the Bible, explain the verse with motions, review with a verse drill.

*Sing through the song while the children listen, explain the words and meaning, then have the children stand and sing with you.

BIBLE LESSON: (15 minutes)

COUNSEL TIME: Have a helper do the review activity while you counsel those who responded to the invitation. Otherwise, at the end of club, remind the children who responded to the invitation to stay for a few minutes.

BIBLE LESSON REVIEW TIME: (6 minutes) *PICK FROM GAME FOLDER – Choose a game that most accommodates your time and the children in your club. Follow the directions on the game packet. Utilize this time to reinforce the Bible lesson. YOUR REVIEW QUESTIONS ARE ON THE BACK. Skittles are ideal as an incentive.

MISSIONARY Story: (8 minutes)

- 1. Why didn't David return home after killing Goliath? (King Saul told him to stay with him.)
- 2. Who became David's friend? (Jonathan, the king's son.)
- 3. What did Jonathan give David to show his love for him? (His sword, coat, bow, and belt.)
- 4. What caused King Saul to become jealous of David? (The women sang, "Saul has killed thousands, and David has killed tens of thousands.")
- 5. How did King Saul try to get rid of David? (He tried to kill him with his spear.)
- 6. How do we know Jonathan's love for David was unselfish? (Even though he knew David would be the next king instead of himself, he told David about his father's plans asking his father not to hurt him.)
- 7. What promise did Jonathan and David share? (To always show kindness to one another and family)
- 8. How did King Saul show his anger when David did not come to the feast the second day? (He threw his spear at Jonathan.)
- 9. **How did David know that he should not return to the palace?** (Jonathan shot an arrow beyond the servant boy.)
- 10. Loving one another helps others to know that we are part of God's family. (True or False.) What is one thing you can do to show that you are part of God's family? (Be kind, give them a gift, etc.)

GOOD NEWS CLUB AGENDA - David #6

"David and Mephibosheth" 2 Samuel 4:4; 5:17-25; 8:1-18; 9:1-13

MAIN TRUTH: GOD WANTS YOU TO BE KIND LIKE HE IS.

-Ò- Perhaps you could use this Main Truth to set the tone for your club.

SUGGESTED THINGS TO DO AS THE CHILDREN ARRIVE:

- *Greet the children; take attendance, listen to previous week's memory verse. Nametags on seats.
- 3. OPTION ONE: Challenge the children with one or two of these riddles:
 - c. Why can't bicycles stand on their own? (They are two tired)
 - d. What fruit can you never cheer up? (A blueberry)
- 4. OPTION TWO: Play a brief review game. Skittles are ideal as an incentive.
 - e. Who became David's friend? (Jonathan, the king's son.)
 - f. What did Jonathan give David to show his love for him? (His sword, coat, bow, and belt.)
 - g. What promise did Jonathan and David share? (To always show kindness to one another and family.)
 - h. **How did David know that he should not return to the palace?** (Jonathan shot an arrow beyond the servant boy.)

SONG OF YOUR CHOICE: (2 minutes)	 			

*Sing through the song while the children listen, explain the words and meaning, then have the children stand and sing with you.

PRAYER: (3 minutes) Use Pattern for Prayer Visuals in Teacher/Helper Packet

- 3. Prayer song ("Thank you Lord" which is in Teacher/Helper Packet)
- 4. Lead the children in "Thank You prayers" and "Please prayers."

MEMORY VERSE: (7 minutes) **John 13:34** – "A new commandment I give unto you, That ye love one another; as I have loved you, that ye also love one another."

Read the verse from the visual, read the verse from the Bible, explain the verse with motions, review with a verse drill.

SONG OF YOUR CHOICE: (2 minute)	_
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*Sing through the song while the children listen, explain the words and meaning, then have the children stand and sing with you.

BIBLE LESSON: (15 minutes)

COUNSEL TIME: Have a helper do the review activity while you counsel those who responded to the invitation. Otherwise, at the end of club, remind the children who responded to the invitation to stay for a few minutes.

BIBLE LESSON REVIEW TIME: (6 minutes) *PICK FROM GAME FOLDER – Choose a game that most accommodates your time and the children in your club. Follow the directions on the game packet. Utilize this time to reinforce the Bible lesson. YOUR REVIEW QUESTIONS ARE ON THE BACK. Skittles are ideal as an incentive.

MISSIONARY Story: (8 minutes)

- 1. What happened to five-year-old Mephibosheth causing him to be lame for the rest of his life? (He fell from his nurse's arms as she ran to hide him.)
- 2. How old was Mephibosheth when David became king of Israel? (Twelve years old.)
- **3.** True or False. When David became king, the Philistines stopped trying to fight Israel. (False. They kept fighting because they wanted to completely destroy the Israelites.)
- 4. What things did David win from his enemies? (Chariots, horses, gold shields, silver, and brass.)
- 5. When David finally had some peace for his country, he remembered a promise that he had made. What was that promise? (That he and Jonathan would always show kindness to one another's families.)
- **6.** Who did David's servants call upon to find out about Saul's family? (Ziba, a man who had been one of Saul's servants.)
- 7. Who did Ziba know that was still alive from Saul's family? (Mephibosheth, Jonathan's son.)
- **8.** How do you think Mephibosheth felt about coming to meet David? (He was probably afraid because David might want to kill him so that he couldn't take David's place as king.)
- **9. What did David do for Mephibosheth?** (He showed him kindness by giving back to him the land that was Saul's, by making Ziba and his sons Mephibosheth's servants, and by having him eat his meals with David as though he were one of David's sons.)
- **10. Why did David do these things for Mephibosheth?** (He wanted to keep the promise which he made to Jonathan by being kind to his family.)

GOOD NEWS CLUB AGENDA – David #7

"David's Sin" 2 Samuel 11-12:25

MAIN TRUTH: GOD WANTS YOU TO ADMIT YOUR SIN TO HIM.

•Q- Perhaps you could use this Main Truth to set the tone for your club.

SUGGESTED THINGS TO DO AS THE CHILDREN ARRIVE:

- *Greet the children; take attendance, listen to previous week's memory verse. Nametags on seats.
- 5. OPTION ONE: Challenge the children with one or two of these riddles:
 - e. Why did the pie crust visit the dentist? (It needed a filling)
 - f. Where do polar bears keep their money? (In a snowbank)
- 6. OPTION TWO: Play a brief review game. Skittles are ideal as an incentive.
 - i. What happened to five-year-old Mephibosheth causing him to be lame for the rest of his life? (He fell from his nurse's arms as she ran to hide him.)
 - j. When David finally had some peace in his country, he remembered a promise that he had made. What was that promise? (That he and Jonathan would always show kindness to one another's families.)
 - k. What did David do for Mephibosheth? (He showed him kindness by giving back to him the land that was Saul's, by making Ziba and his sons Mephibosheth's servants, and by having him eat his meals with David as though he were one of David's sons.)

SONG OF YOUR CHOICE: (2 minutes)

*Sing through the song while the children listen, explain the words and meaning, then have the children stand and sing with you.

PRAYER: (3 minutes) Use Pattern for Prayer Visuals in Teacher/Helper Packet

- 5. Prayer song ("Thank you Lord" which is in Teacher/Helper Packet)
- 6. Lead the children in "Thank You prayers" and "Please prayers."

MEMORY VERSE: (7 minutes) **Romans 10:9** – "... if thou shalt confess with thy mouth the Lord Jesus, and shalt believe in thine heart that God hath raised Him from the dead, thou shalt be saved" Read the verse from the visual, read the verse from the Bible, explain the verse with motions, review with a verse drill.

SONG OF YOUR CHOICE: (2 minute)

*Sing through the song while the children listen, explain the words and meaning, then have the children stand and sing with you.

BIBLE LESSON: (15 minutes)

COUNSEL TIME: Have a helper do the review activity while you counsel those who responded to the invitation. Otherwise, at the end of club, remind the children who responded to the invitation to stay for a few minutes.

BIBLE LESSON REVIEW TIME: (6 minutes) *PICK FROM GAME FOLDER – Choose a game that most accommodates your time and the children in your club. Follow the directions on the game packet. Utilize this time to reinforce the Bible lesson. YOUR REVIEW QUESTIONS ARE ON THE BACK. Skittles are ideal as an incentive.

MISSIONARY Story: (8 minutes)

Continued...

- Where was David when our lesson today started? (At his palace in Jerusalem.)
- **2.** Where were General Joab and David's army when the lesson started? (They were at war fighting an enemy of Israel.)
- 3. Who was Bathsheba? (The woman David saw from his rooftop. The wife of Uriah, the Hittite.)
- 4. Why was it wrong for David to treat Bathsheba like she was his wife? (She was married to Uriah.)
- **5.** Why did David send for Uriah to come back from the war? (Bathsheba was going to have a baby, and he wanted people to think that Uriah was the father.)
- **6. When Uriah came home, what did he do instead of spending time with his wife?** (He slept at the door of David's house with David's servants.)
- **7.** What happened to Uriah when he went back to the war? (He was placed in the most dangerous part of the battle and killed by the enemy. The rest of the Israelite soldiers were pulled away from where he was fighting.)
- **8.** What story did Nathan tell David which helped him to see how he had sinned? (About the rich man who had many flocks of sheep and goats and the poor man with only one sheep.)
- **9.** How did David react to Nathan's story? (At first he was angry, but, when he realized that the story was about him and what he did, he said, "I have sinned against the Lord.")
- **10.** What did Nathan tell David would happen to their baby because of his awful sin? (David and Bathsheba's baby boy would die.)
- **11.** If Jesus is your Saviour, what should you do when you sin? (Tell Him you have sinned and ask to forgive you.)

GOOD NEWS CLUB AGENDA – David #8

"God's Forever Promise" 2 Samuel 7; 1 Kings 1:32-40; 2:1-4, 10-12; 1 Chronicles 22:2-19; 23:1:28-29; Luke 1:32-33

MAIN TRUTH: GOD WANTS YOU TO REJOICE BECAUSE HE KEEPS HIS PROMISES.

-Ò- Perhaps you could use this Main Truth to set the tone for your club.

SUGGESTED THINGS TO DO AS THE CHILDREN ARRIVE:

- *Greet the children; take attendance, listen to previous week's memory verse. Nametags on seats.
- 7. OPTION ONE: Challenge the children with one or two of these riddles:
 - g. How do you catch a school of fish? (With a bookworm)
 - h. How much do rainbows cost? (Not much, they're actually pretty light)
- 8. OPTION TWO: Play a brief review game. Skittles are ideal as an incentive.
 - I. Why was it wrong for David to treat Bathsheba like she was his wife? (She was married to Uriah.)
 - m. What happened to Uriah when he went back to the war? (He was placed in the most dangerous part of the battle and killed by the enemy.)
 - n. What story did Nathan tell David which helped him to see how he had sinned? (About the rich man who had many flocks of sheep and goats and the poor man with only one sheep.)
 - o. How did David react to Nathan's story? (At first he was angry, but, when he realized that the story was about him and what he did, he said, "I have sinned against the Lord.")

SONG OF YOUR CHOICE: (2 minutes)	
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*Sing through the song while the children listen, explain the words and meaning, then have the children stand and sing with you.

PRAYER: (3 minutes) Use Pattern for Prayer Visuals in Teacher/Helper Packet

- 7. Prayer song ("Thank you Lord" which is in Teacher/Helper Packet)
- 8. Lead the children in "Thank You prayers" and "Please prayers."

MEMORY VERSE: (7 minutes) **Romans 10:9** – "... if thou shalt confess with thy mouth the Lord Jesus, and shalt believe in thine heart that God hath raised Him from the dead, thou shalt be saved"

Read the verse from the visual, read the verse from the Bible, explain the verse with motions, review with a verse drill.

SONG OF YOUR CHOICE: (2 minut	te)
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*Sing through the song while the children listen, explain the words and meaning, then have the children stand and sing with you.

BIBLE LESSON: (15 minutes)

COUNSEL TIME: Have a helper do the review activity while you counsel those who responded to the invitation. Otherwise, at the end of club, remind the children who responded to the invitation to stay for a few minutes.

BIBLE LESSON REVIEW TIME: (6 minutes) *PICK FROM GAME FOLDER – Choose a game that most accommodates your time and the children in your club. Follow the directions on the game packet. Utilize this time to reinforce the Bible lesson. YOUR REVIEW QUESTIONS ARE ON THE BACK. Skittles are ideal as an incentive.

- **1. Why was there so much activity in the city of Jerusalem?** (They were gathering things to build the Temple.)
- 2. Who would be king after David? (His son, Solomon.)
- 3. Why did God say that David could not build the Temple? (David was a man of war. God's house would be built by a man of peace.)
- **4.** What did David tell the leaders of Israel? ("I am expecting you to help my son, Solomon, in the building of the Temple.")
- **5.** How did David show the people that Solomon would be the next king? (He had Solomon ride through the city on David's donkey. They anointed him in front of everyone and made an announcement.)
- 6. What kind of kingdom did God promise would come? (A kingdom that would last forever.)
- 7. How long did David rule as king? (Forty years.)
- **8.** Did God's people, Israel, always have a king after David died? (No. They stopped obeying God, and God punished them by ending the kingdom.)
- 9. Who was chosen from the family of David to be king over the house of Israel forever? (Jesus.)
- **10. When will Jesus reign as King?** (When He returns to earth.)